

INTERIOR ARCHITECTURE

School of Art + Design – Ohio University

Curriculum Proposal – October 17, 2014

The Interior Architecture Program completed a major curriculum change in Spring of 2014, in response to a self study prepared for CIDA's accreditation visit in the previous semester. That change is currently in effect. In the late Spring, the IA faculty reviewed one section of the curriculum changes: Required Related courses. This section was expanded originally to allow IA majors to participate in more business and professional courses related to the profession of Interior Architecture. Student feedback prompted a closer examination of how these required related courses relate to certificate programs offered within the University. Additionally, it offers other design related courses beyond those contained in the spring changes. Additionally, there is one course which was omitted in the spring changes that needs to be replaced: SOC 1000.

A. Existing Related Courses – Spring 2014 (9-11 total credits)

Complete three of the following courses:

- ACCT 1010 – Foundations of Accounting, Credit Hours: 3.0
- AH 3500 - Principles of Architecture, Credit Hours: 3
- AH 3510 - Ancient Architecture, Credit Hours: 3
- AH 3520 - Medieval Architecture, Credit Hours: 3
- AH 3530 - Renaissance and Baroque Architecture, Credit Hours: 3
- AH 3540 - 19th-21st Century Architecture, Credit Hours: 3
- ART 3210 - Advanced Ceramics, Credit Hours: 4.0
- ART 3220 - Glaze Calculation & Materials, Credit Hours: 4.0
- ART 3310 - Public Spheres & Dissemination Tactics, Credit Hours: 4.0
- ART 3320 - Content & Concept in Material & Form, Credit Hours: 4.0
- ART 3410 - Advanced Prints, Credit Hours: 4.0
- ART 3420 – Papermaking, Credit Hours: 4.0
- ART 3510 - Graphic Design, Studio I Credit Hours: 4.0
- ART 3520 - Graphic Design, Studio II Credit Hours: 4.0
- ART 3530 - Letterpress and Bookmaking, Credit Hours: 4.0
- ART 3540 – Media, Credit Hours: 4.0
- ART 3550 – Animation, Credit Hours: 4.0
- ART 3710 - Advanced Painting, Credit Hours: 4.0
- ART 3810 - Advanced Photography, Credit Hours: 4.0
- ART 3820 - Photographic Arts, Credit Hours: 4.0
- ART 3900 - Studio Art Topics, Credit Hours: 4.0
- ART 4900 - Studio Art Topics, Credit Hours: 4.0
- BUSL 2000 – Law and Society, Credit Hours: 3
- BUSL 3780 – Legal Aspects of Entrepreneurship Credit Hours: 3
- CFS 2700 – Intimate and Family Relationships Credit Hours: 3
- CFS 2710 – Individuals and Families Over the Lifespan Credit Hours: 3
- EH 2000 – Introduction to Environmental Health and Safety Credit Hours: 3
- EH 3200 – Health and the Built Environment Credit Hours: 3
- FIN 3000 - Foundations of Financial Management, Credit Hours: 3.0
- FIN 4520 – Entrepreneurial Finance Credit Hours: 3
- MGT 2000 – Introduction to Management Credit Hours: 3
- MGT 3550 – Creativity and Innovation Management Credit Hours: 3
- MGT 3650 – International Market Assessment and Entry Credit Hours: 3
- MGT 3700 – Introduction to Entrepreneurship Credit Hours: 3

MGT 3720 – Technology Commercialization Credit Hours: 3
MIS 2011 – Introduction to Information Analysis and Design, Credit Hours: 3
MKT 2020 – Marketing Principals Credit Hours: 3
PSC 1050 - Color, Light and Sound Credit Hours: 3
SOC 2000 – Contemporary Social Problems Credit Hours: 3
PRCM 3250j: Business Communication, Credit Hours: 3
REAL 1010 – Real Estate Principles and Practices, Credit Hours: 3
REAL 1030 – Estate Law, Credit Hours: 3

B. Additions – Related Courses: The IA Program wishes to expand upon the original required related courses through the addition of courses which better position students to qualify for certificate programs within the University and which relate to professional practice/design as appropriate to CIDA (Council of Interior Design Accreditation).

BA 1100 - Introduction to Business, Credit Hours: 3
BA 1600 - Introduction to Business Problems, Credit Hours: 3
BIOS 2750 – Ecology in the 21st Century, Credit Hours: 3
CE 2160 - Construction Engineering and Management, Credit Hours: 3
CE 4160 – Construction Estimating & Equipment, Credit Hours: 3
CE 4170 - Construction Planning and Scheduling, Credit Hours: 3
CE 4190 – Project Development, Contracts, and Law, Credit Hours: 3
CLAR 2110 - Greek Archaeology, Credit Hours: 3
CLAR 2120 - Roman Archaeology, Credit Hours: 3
CLAR 2130 – Near Eastern and Egyptian Archaeology, Credit Hours: 3
COMS 1100 – Communication Among Cultures, Credit Hours: 3
COMS 1030 – Fundamentals of Public Speaking, Credit Hours: 3
COMS 2040 – Principles and Techniques of Interviewing, Credit Hours: 3
FIN 2020 – Foundations of Financial Management Credit Hours: 3
GEOG 1400 – Environmental Geography, Credit Hours: 3
GEOL 2150 – Environmental Geology, Credit Hours: 3
MDIA 2401 – Digital Game Design, Credit Hours: 3
MDIA 3401 – Game Development 1, Credit Hours: 3
MDIA 4401 – Game Development 2, Credit Hours: 3
PBIO 1030 - Plants and People, Credit Hours: 3
PBIO 2060 - Sustainable Agriculture, Credit Hours: 3
SOC 1000 – Introduction to Sociology, Credit Hours: 3
SOC 3000 – Development of Sociological Theory, Credit Hours: 3
REAL 2010 – Real Estate Appraising, Credit Hours: 3
REAL 2040 – Real Estate Finance, Credit Hours: 3
RHT 1100 – Introduction to Hospitality, Credit Hours: 3
RHT 4390 – Restaurant Operations, Credit Hours: 3
RHT 3600 – Catering for the Hospitality Industry, Credit Hours: 3
RHT 3610 – Hotel Operations, Credit Hours: 3
RHT 3340 – Introduction to Food Production: Hospitality, Credit Hours: 3
RHT 3620 – Convention and Event Planning, Credit Hours: 3
RFPD 2010 – Introduction to Retailing, Credit Hours: 3
RFPD 2150 – Elementary Textiles, Credit Hours: 3
RFPD 3830 – Product Development, Evaluation, and Distribution, Credit Hours: 3
RFPD 4070 – Global Issues in Textile, Apparel, and Retail Industries, Credit Hours: 3
RFPD 4230 – Retail Merchandising – Promotional Strategy, Credit Hours: 3
RFPD 4300 – Fashion Buying and Assortment Planning, Credit Hours: 3
THAR 1391 - Fundamentals of Scenery, Props, Costumes and Crafts, Credit Hours: 3
THAR 1392 - Fundamentals of Lighting/Sound Stage Management, Credit Hours: 3
THAR 2350 – Stage Craft: Scenery, Credit Hours: 3
THAR 2390 – Theatrical Design Skills: The Text and Concept, Credit Hours: 3

THAR 3310 – Lighting Design I, Credit Hours: 3

THAR 3330 – Scene Painting, Credit Hours: 1-3

THAR 3391 – Theatrical Design Skills: The Space, Credit Hours: 3

THAR 3399 – Scenography: Exploring the Creative Vision, Credit Hours: 3

VICO 2514 – Introduction to Basic Publication Design, Credit Hours: 3